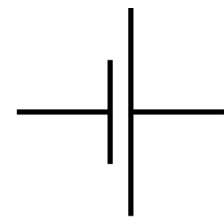


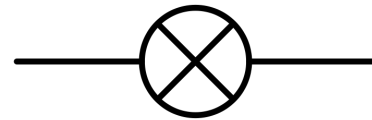
Where might your invention take you?



Cell



Switch



Lamp



Buzzer



Motor



Wires

How will you make your project SMART?

Simple

Measurable: How will you know you've done/got/made enough?

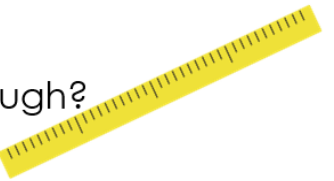
Achievable: Have you checked this is okay with all the relevant people?

Realistic: Can you really do this?

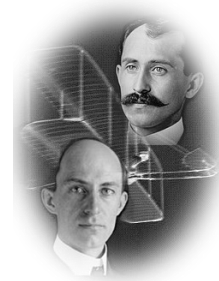
- Do you have enough time?
- Do you have enough money?
- Do you have the skills?
- Do you have the equipment?

Time-limited: When does it need to be done by?

If it's something on-going, when will you check that you are meeting your targets?



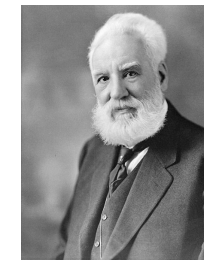
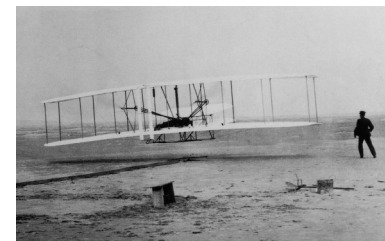
- Business** a person's regular occupation, profession or trade
- Copyright** a form of protection given to the creators of original works
- Enterprise** a project, especially a bold or complex one
- Entrepreneur** a person who sets up a business, taking on financial risks in the hope of a profit
- Ethical** relating to moral principles and questions of right and wrong
- Initiative** the ability to assess and initiate things independently
- Profit** a financial gain, especially the difference between the amount earned and the amount spent
- Project** an individual or collaborative enterprise that is carefully planned to achieve a particular aim
- Prototype** a test or original model of a product or a technology from which improvements or upgrades can be made



The Wright Brothers

(1903)

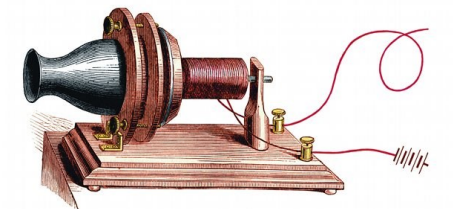
Plane



Alexander Bell

(1876)

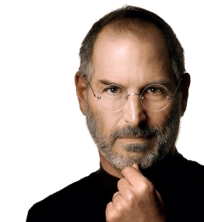
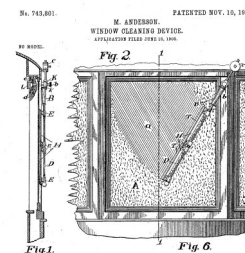
Telephone



Mary Anderson

(1903)

Windscreen Wipers



Steve Jobs (2001)

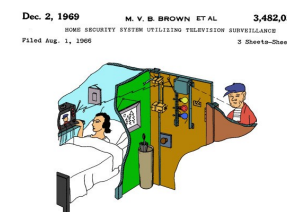
iPod, iTunes, iPhone, iPad



Marie Van Brittan

Brown (1966)

Home Security System



Levi Hutchins (1787)

Alarm Clock

